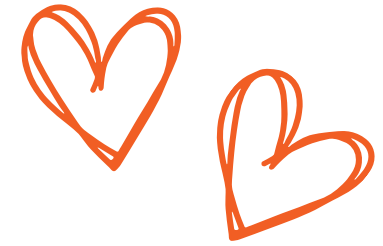


Tool

Ethics Case Studies for Training



Case Study 1: Children's Rights in a Digital Age

AIM: To explore children's perspectives, experiences and understanding of their rights in the digital age. This research will inform UNICEF's policy and programmatic strategies.

PARTICIPANTS:

- Participants are aged 10-18 years old.
- Located in Australia, Brazil, Colombia, Egypt, France, Ghana, Malaysia, Nigeria, Philippines, Thailand and Turkey.
- Participants with hearing impairments, LGBTIQ, homeless youth, children from minority group are taking part in the research.



RESEARCH QUESTIONS:

- How are children in the participating countries accessing and using digital technology?
- What impact do children perceive digital technology has on their rights?
- How does digital technology enhance children's rights?
- How does digital technology curtail children's rights?

METHODS:

- The project primarily uses qualitative research methods, with some small quantitative components (e.g. short surveys) to allow for comparisons among the groups.
- Children are asked to write stories, draw pictures, record videos of themselves, take photographs, complete surveys and make artworks.
- Some participants complete the activities offline in workshops facilitated by local partner organisations, while other participants complete the activities individually online through a website designed by the research team.
- Children will be asked to share things such as what technology they use and where, how they use technology to express themselves, whether they have had any bad experiences online, what support they have to use technology well and safely.

OUTPUTS:

- 30-page report with recommendations
- Journal articles
- Video showcasing the children's submissions
- Presentation to the UN Committee for the Rights of the Child Day of General Discussion



IMPACT:

Global agencies such as UNICEF will use the evidence generated through this research to inform their policy and programmatic strategies and ensure children's perspectives are at the centre of their work.

Tool

Ethics Case Studies for Training

Case Study 2: Using Digital Storytelling Practices to Explore Young Newly Arrived Migrants and Refugees Settlement Experiences in Australia

AIM: To understand the experiences and personal narratives of young migrant and refugee youth.



PARTICIPANTS:

- Participants are aged 14-25 years old.
- Participants are located in Sydney, Melbourne and Darwin.
- Participants included refugees from South Sudan, Congo, Kenya, Uganda, and Myanmar, and migrants from Afghanistan, Iran, Pakistan, Sri Lanka, Iraq, the Philippines, and Vietnam. Participants had been in Australia from between three weeks and ten years.

RESEARCH QUESTIONS:

- How are the young people adjusting to life in Australia?
- How do the young people feel about their local area, neighbourhood and Australia at large?
- How do the young people use the internet and social support services?
- How do the young people feel about their health and general wellbeing?

METHODS:

- The project used a mixed methods approach.
- Online survey including questions about demographic and background, safety and discrimination, local area and neighbourhood, wellbeing, use of internet and social support services, and their feelings about being in Australia
- Creative content production workshops which included training in how to use iMovie on iPads and a structured approach to storytelling. Participants were then asked to make their own story reflecting on their experiences in Australia based around some prompts – e.g. what were your first impressions of being in Australia? Think about a time you felt uncomfortable: what was it like? What made you feel uncomfortable?

OUTPUTS:

- 35-page report with recommendations
- Journal articles



IMPACT:

Individual storytelling narratives can contribute to the development of community and professional resources and promote greater awareness of the needs of newly arrived migrants and refugees in the community.

